

G205

Fundamentals of Computer Engineering

CLASS 18, Mon. Nov. 10 2003

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M-W, 9:50am-11:30am, 410 EII

Shortest Paths

◆ How to find the shortest route between two points in a map

◆ INPUT:

- A directed graph $G=(V,E)$

- A weight function $w:E \rightarrow \mathbf{R}$

◆ Weight of path $p = \langle v_0, v_1, \dots, v_k \rangle$ is

$$w(p) = \text{SUM}(i=1, k) w(v_{i-1}, v_i)$$

Weight of a Shortest Path

◆ Shortest-path weight from u to v

- $d(u,v) = \min\{w(p) : p = u \rightsquigarrow v\}$

if there is a path from u to v

- $d(u,v) = \infty$ otherwise

◆ Shortest-path from u to v

- Any path $p = u \rightsquigarrow v$ with weight

$$w(p) = d(u,v)$$

The Weight Function

- ◆ Can think of weights as something that:
 - Accumulate linearly along the path
 - We want to minimize
- ◆ Examples:
 - Times, costs, penalties, losses ...
- ◆ Generalization of Breadth-First Search to weighted graphs

Variants, 1

◆ Single-Source Shortest Paths

- Find a shortest path from a given **source** vertex s to every other vertices v

◆ Single-Destination Shortest Paths

- Find a shortest path to a given **destination** vertex t from every other vertices v

Variants, 2

◆ Single-Pair Shortest Paths

- Find a shortest path from a given vertex u and a given vertex v

◆ All-Pair Shortest-Paths

- Find a shortest path from vertex u to vertex v for every pair of vertices u and v

Negative-weight Edges

- ◆ Ok, as long as no negative cycles are reachable from the source
- ◆ Negative cycle \rightarrow we keep going around it obtaining $w(s \rightsquigarrow v) = -\infty$ for each v in the cycle
- ◆ Some algorithm do not tolerate negative-weight edges at all

Optimal Substructure

◆ Lemma: Every sub-path of a shortest path is a shortest path

Proof: Assume $p = u \rightsquigarrow v$ is a shortest path such that $p = u \rightsquigarrow x \rightsquigarrow y \rightsquigarrow v$ and $w(p) = w(u \rightsquigarrow x) + w(x \rightsquigarrow y) + w(y \rightsquigarrow v)$.

Now suppose that $x \rightsquigarrow y$ is a path shorter than $x \rightsquigarrow y$. Hence, $w(x \rightsquigarrow y) < w(x \rightsquigarrow y)$. But then $p' = u \rightsquigarrow x \rightsquigarrow y \rightsquigarrow v$ is shorter than p . A contradiction.

Cycles

- ◆ Shortest paths cannot contain cycles
 - Negative-weight cycles are already ruled out
 - Positive-weight \rightarrow we can obtain a shortest path by omitting the cycle
 - Zero-weight. No reason to use them (this we will assume)

Single-Source Shortest Paths Output

- ◆ For $v \in V$ the output is $d[v] = d(s, v)$
 - Initially $d[v] = \infty$
 - Reduces as algorithm progresses, but always $d[v] \geq d(s, v)$
 - Call $d[v]$ a **shortest path estimate**
- ◆ $\pi[v]$ = the predecessor of v in a path to s
 - If no predecessor, $\pi[v] = \text{NIL}$
 - π induces a tree—**Shortest-path tree**

Initialization

◆ All shortest-paths algorithms start with

Init-Single-Source(V, s)

for each $v \in V$ do

$d[v] = \infty$

$\pi[v] = \text{NIL}$

$d[s] = 0$

Relaxation

- ◆ Can we improve the shortest-path estimated for v going through u and taking (u,v) ?

Relax(u,v,w)

if $d[v] > d[u] + w(u,v)$

then $d[v] = d[u] + w(u,v)$

$n[v] = u$

Scheme for Single-Source Shortest-Paths Algorithms

- ◆ Start by calling Init-Single-Source
- ◆ Relax edges
- ◆ Different algorithms differ on
 - Number of relaxations
 - Order of relaxations
- ◆ Bellman-Ford
- ◆ Dijkstra

Shortest-Path Properties

- ◆ Based on calling Init-Single-Source once and Relax zero or more times

- ◆ Lemma: Triangle inequality

For all $(u,v) \in E$: $d(s,v) \leq d(s,u) + w(u,v)$

Proof: Weight of shortest path $s \rightsquigarrow v$ is \leq weight of any path $s \rightsquigarrow v$. Path $s \rightsquigarrow u \rightarrow v$ is a path from s to v , and if $s \rightsquigarrow u$ is a shortest path its weight is $d(s,u) + w(u,v)$

Upper-bound Property

◆ Lemma: Always have $d[v] \geq d(s,v)$ for all v . When $d[v] = d(s,v)$ it never changes.

Proof: Initially true. Suppose v such that $d[v] < d(s,v)$, and wlog v is the first vertex for which this happens. Let u the vertex that updates $d[v]$ to $d[u] + w(u,v)$. So ...

Upper-bound Property, 2

$$\begin{aligned} & d[v] < d(s,v) \\ & \leq d(s,u) + w(u,v) \text{ (triangle inequality)} \\ & \leq d[u] + w(u,v) \text{ (v is first violation)} \\ & \rightarrow d[v] < d[u] + w(u,v) \text{ which contradicts} \\ & \quad d[v] = d[u] + w(u,v). \end{aligned}$$

Once $d[v]$ reaches $d(s,v)$, it never goes lower. It never goes up, since relaxations only lower estimates.

Other properties

◆ No-path property

- If $d(s,v)=\infty$ then $d[v]=\infty$ always

◆ Convergence property

- If $s \rightsquigarrow u \rightarrow v$ is a shortest path, $d[u]=d(s,u)$ and we call $\text{Relax}(u,v,w)$ then $d[v]=d(s,v)$ afterward

◆ Path-relaxation property

- Let $p = \langle v_0, v_1, \dots, v_k \rangle$ be a shortest path from $s = v_0$ to $v = v_k$. If we relax in order $(v_0, v_1), (v_1, v_2), \dots, (v_{k-1}, v_k)$ then $d[v_k] = d(s, v)$

Assignments

- ◆ Textbook, Chapter 24, pages 580—592
- ◆ Updated information on the class web page:

www.ece.neu.edu/courses/eceg205/2003fa